Progression of skills in Art for EYFS, KS1 and KS2



	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Drawing (pencil, charcoal, inks, chalk, pastels, ICT software)	 Begin to use a variety of drawing tools Use drawings to tell astory Investigate different lines Explore different textures Encourage accurate drawings of people 	 Explore different textures Observational drawing of landscapes Observe and draw patterns observe and draw anatomy (faces, limbs) 	 draw and record experiences and feelings experiment with use of shadows, use of light and dark Sketch to make quick records 	 Experiment with the various sketching pencils Make close observations to create landscapes Use sketches as a preparation for painting accurate drawings of people – particularly faces 	Identify and draw the effect of light scale and proportion accurate drawings of whole people including proportion and placement Work on a variety of scales computer generated drawings	effect of light on objects and people from different directions interpret the texture of a surface produce increasingly accurate drawings of people concept of perspective	effect of light on objects and people from different directions interpret the texture of a surface produce increasingly accurate drawings of people concept of perspective
Colour (painting, ink, dye, textiles, pencils, crayon, pastels)	 Experimenting with and using primary colours mixing (not formal) Use a range of tools to make coloured marks on paper 	 name all the colours mixing of colours Find collections of colour applying colour with a range of tools 	 Begin to describe colours Make as many tones of one colour as possible (using white) Darken colours without using black using colour on a large scale 	 colour mixing Make colour wheels Introduce different types of brushes techniques- apply colour using dotting, scratching, splashing 	 colour mixing and matching; tint, tone, shade observe colours suitable equipment for the task colour to reflect mood 	 hue, tint, tone, shades and mood explore the use of texture in colour colour for purposes 	 hue, tint, tone, shades and mood explore the use of texture in colour colour for purposes colour to express feelings
Texture (textiles, clay, sand, plaster, stone)	 Handling, manipulating and enjoying using materials Sensory experience Simple collages simple weaving 	weaving collage Sort according to specific qualities how textiles create things	overlapping and overlaying to create effects Use large eyed needles – running stitches Simple appliqué work Start to explore other simple stitches collage	Use smaller eyed needles and finer threads weaving Tie dying, batik	Use a wider variety of stitches observation and design of textural art experimenting with creating mood, feeling, movement- compare different fabrics	 use stories, music, poems as stimuli Select and use materials embellish work fabric making artists using textiles 	Develops experience in embellishing Applies knowledge of different techniques to express feelings Work collaboratively on a larger scale
Form (3D work, clay, dough, boxes, wire, paper sculpture, mod roc)	Handling, feeling, enjoying and manipulating materials Constructing Building and destroying Shape and model	Construct Use materials to make known objects for a purpose Carve Pinch and roll coils and slabs using a modelling media. Make simple joins	Awareness of natural and man-made forms Expression of personal experiences and ideas to shape and form from direct observation (malleable and rigid materials) decorative techniques Replicate patterns and textures in a 3-D form work and that of other sculptors	Shape, form, model and construct (malleable and rigid materials) Plan and develop understanding of different adhesives and methods of construction aesthetics	Plan and develop Experience surface patterns / textures Discuss own work and work of other sculptors analyse and interpret natural and manmade forms of construction	 plan and develop ideas Shape, form, model and join observation or imagination properties of media Discuss and evaluate own work and that of other sculptors 	 plan and develop ideas Shape, form, model and join observation or imagination properties of media Discuss and evaluate own work and that of other sculptors
Printing (found materials, fruit/veg, wood blocks, press print, lino, string)	 Rubbings Print with variety of objects Print with block colours 	 Create patterns Develop impressed images Relief printing 	 Print with a growing range of objects Identify the different forms printing takes 	 relief and impressed printing recording textures/patterns monoprinting colour mixing through overlapping colour prints 	Use sketchbook for recording textures/patterns Interpret environmental and manmade patterns modify and adapt print	 combining prints design prints make connections discuss and evaluate own work and that of others 	 Builds up drawings and images of whole or parts of items using various techniques Screen printing Explore printing techniques used by various artists
Pattern (paint, pencil, textiles, clay, printing)	 repeating patterns irregular painting patterns Simple symmetry 	Awareness and discussion of patterns repeating patterns symmetry	Experiment by arranging, folding, repeating, overlapping, regular and irregular patterning natural and manmade patterns Discuss regular and irregular	 pattern in the environment design using ICT make patterns on a range of surfaces symmetry 	Explore environmental and manmade patterns tessellation	Create own abstract pattern to reflect personal experiences and expression create pattern for purposes	Create own abstract pattern to reflect personal experiences and expression create pattern for purposes